Session Four Year 1 & 2

Session Aims:

- Further goal shooting
- Introduce defence

3 key messages to take home about defence

- 1. You cannot 'contact' (touch opposition players)
- 2. Try to keep eyes on ball and on your player
- 3. Shadow your player stand slightly in front of them

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DEFENSE		
Shake your partner		
Groups of 3, One player with a	a bib or colour band on who acts as a defender, one player is the attacker and one player is the thrower.	
The attacker and defender sta	nd together and when the thrower says 'go', the attacker runs forward, away from the defender, to catch	
the pass from the thrower. The defender 'shadows' the attacker who is trying to catch a ball from the other player.		Make sure they swap roles around
Please reinforce: Defenders to	stand close to their attacker, but you cannot 'contact' them. Just keep close and try and intercept the pass	
MINOR GAME (20 mins)	• Divide into two teams, one team to put on coloured bands or bibs (no positions).	Concentrate on players shadowing their
	• Select 1 'goaler' AND 1 "defender for each team and send them down to the goal circle at their end.	partner as they move down the court.
	• The remaining players spread out across the court area, with a member of the other team as a	Don't get bogged down with the rules, just start
	partner to stay with.	the game quickly. Tell them that they have
	 They can run anywhere on the court except for the goal circles. The ball starts in the middle and must be passed to 3 different players before trying to throw to the goaler in the circle. If they get it to the goaler, the goaler can try and shoot for goal. 	about 3 seconds to throw the ball (but allow more) and they must try not to run with the ball.
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	Rotate goalers & defenders regularly.	If someone attempts a goal using the correct technique - whether they get the goal or not – praise them loudly.
Revision: Bring in and have a b	l prief chat about 3 key points to remember about defence and how they can practise at home.	<u> </u>
	(touch opposition players)	
	all and on your player	
3. Shadow your player -	 stand slightly in front of them 	

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